

Inventing...

with Software and
Electronics



Hi



Scott Libert

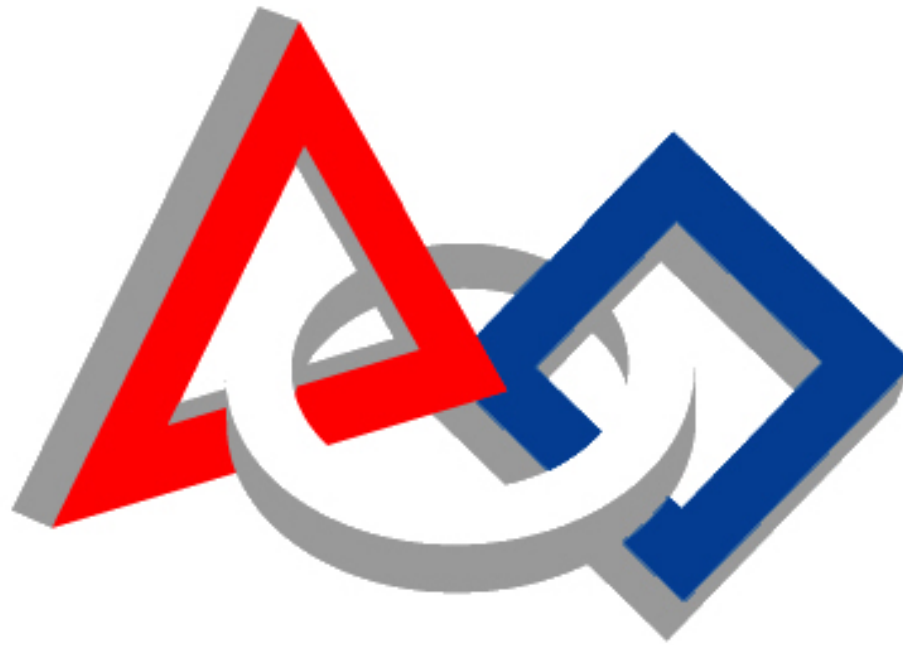


oceanit®

innovation through engineering & scientific excellence

Scott Libert

Sr. Software Engineer



FIRST®

Scott Libert

Control System Mentor

Kauaibots

Team 2465



Scott Libert

The Big Cheese

Do you like to invent things?



Do you like to figure out
how stuff works?

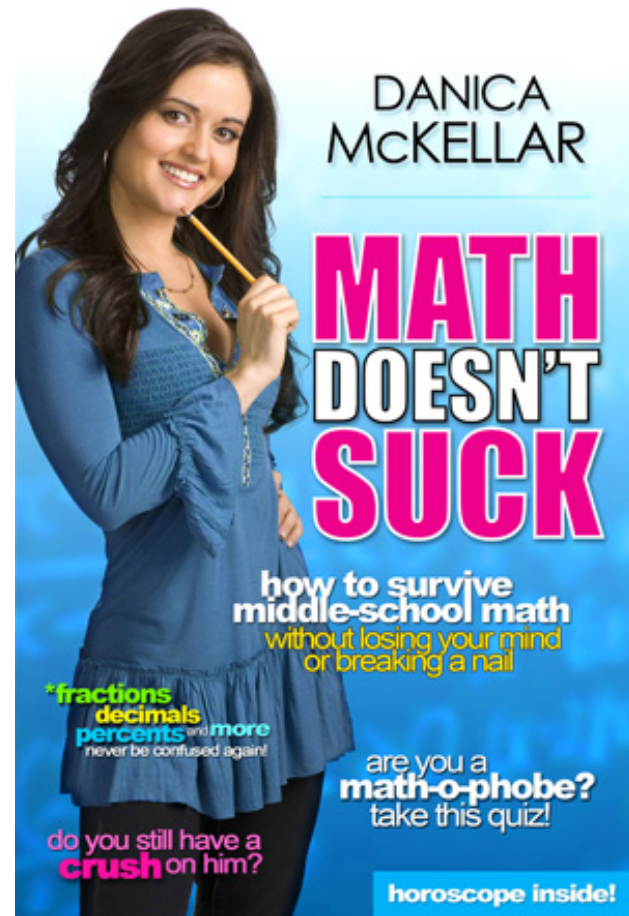
Do you like to solve problems?



Do you like to sit in front of a computer?

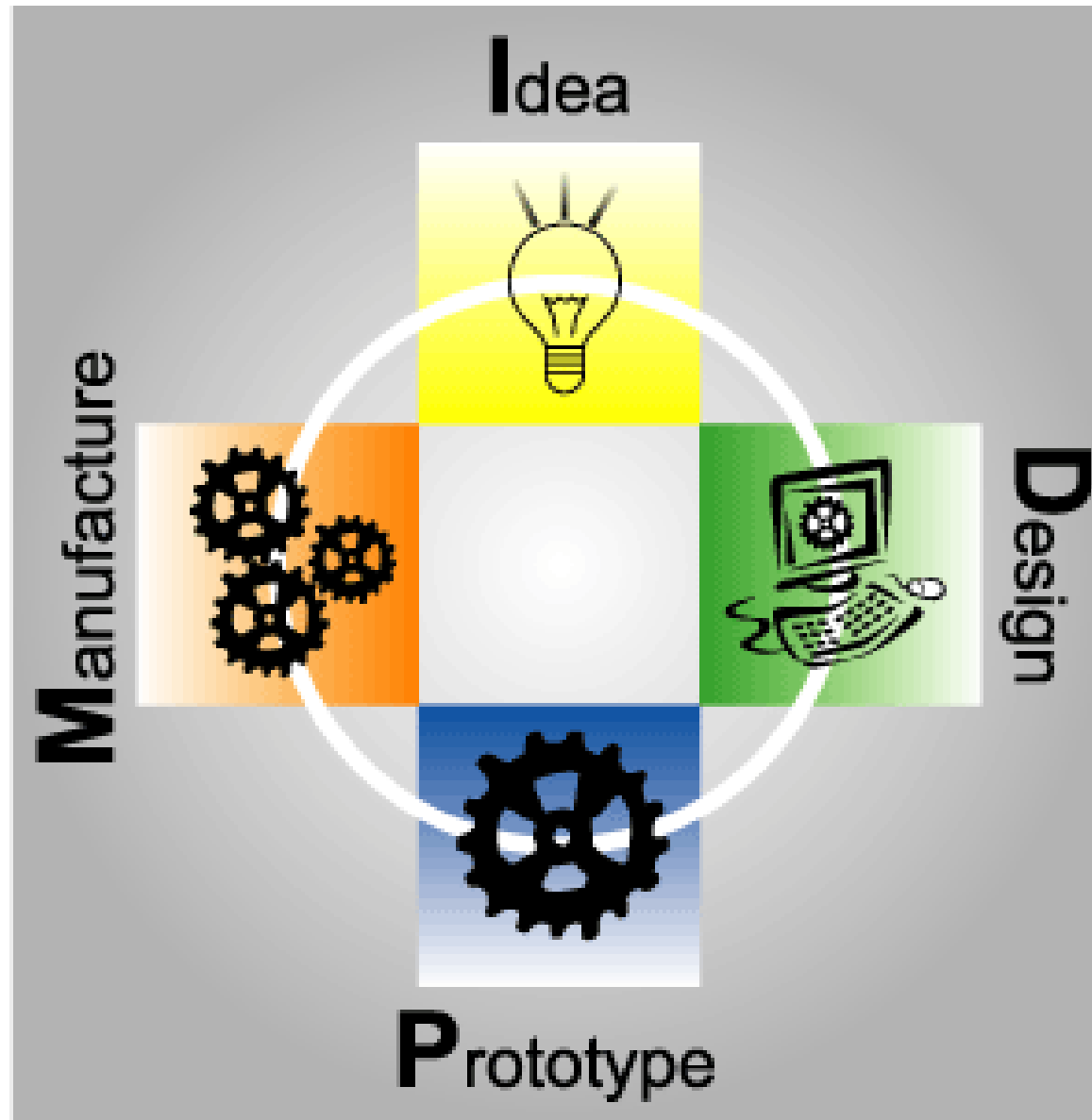
Do you like to design stuff?

*(P.S.: Some
math
required...)*



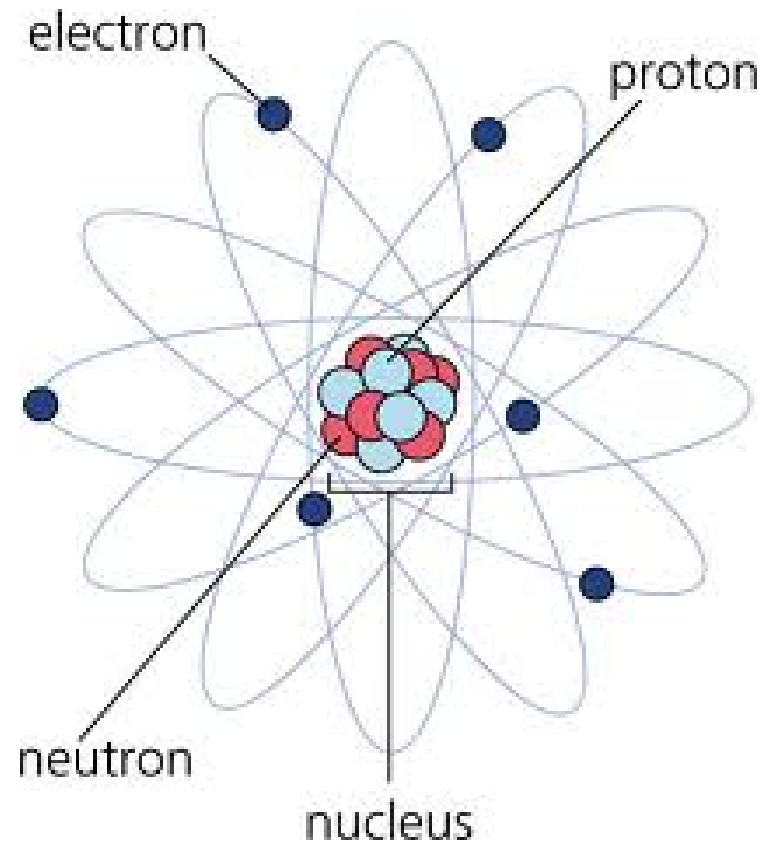
Invention

*a unique or novel **device**, method, composition or process.*

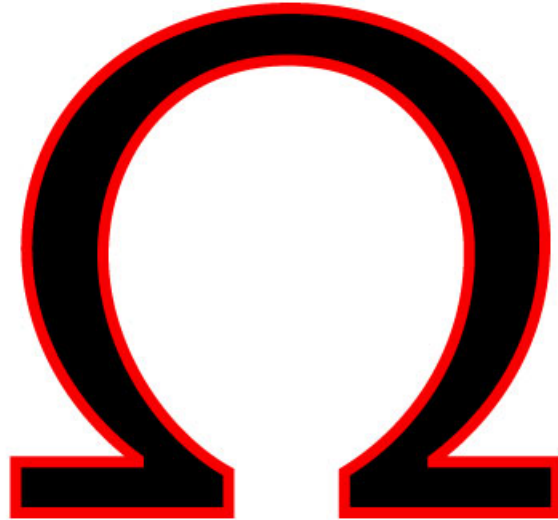


Electronics

*the branch of physics, engineering
and technology dealing with
electrical circuits*



ELECTRONS

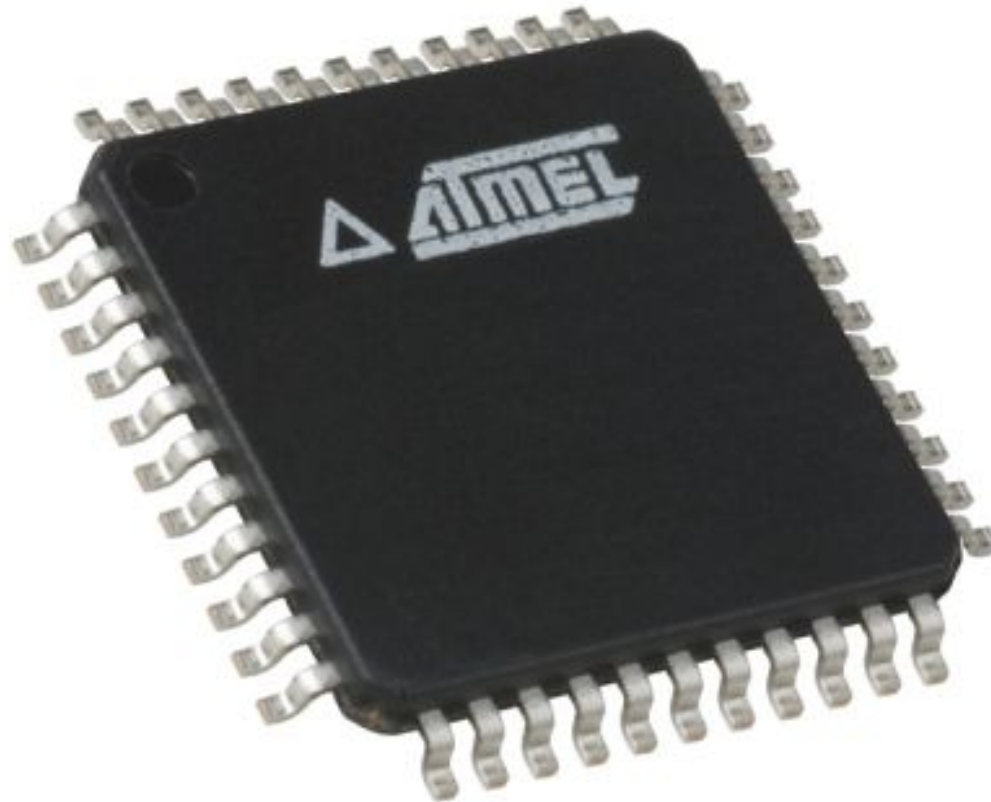


ELECTRICAL LAWS



Software

*instructions telling a computer
what to do and how to do it*



Microcontroller (MCU)



```
File Edit Sketch Tools Help
joystick 5

void setup()
{
  PFont font;
  size(displayWidth, displayHeight, OPENGL);
  joyDisplayCenterX = displayWidth/2;
  joyDisplayCenterY = 25 + maxJoyRange/2;
  curJoyDisplayWidth = maxJoyRange * .85;
  curJoyDisplayHeight = curJoyDisplayWidth;
  maxJoyRange = curJoyDisplayWidth / 2;
  surfDisplayCenterX=displayWidth/2;
  surfDisplayCenterY=displayHeight* .65;
  smooth();
  strokeWeight(10.0);
  stroke(0, 100);
  color1=color(0); //Color = Black
  color2=color(150);
  rSize = displayWidth/2;
  font = loadFont("Monospaced. bold-s2.vlw");
  textFont(font);
}

void draw() {
```

```
File Edit Sketch Tools Help
flashingLEDs 5

void setup()
{
  int i; //Allocate a general purpose variable to store our iteration
  for (i=0; i<numPins; i++)
    pinMode(ledPins[i], OUTPUT); //Setup digital pins as output.
}

void loop()
{
  int timer = 100; //Allocate variable and initialize value for "
  int repeat = 5; //Number of times to repeat a particular pattern
  cylon(timer, repeat); //Call our cylon function.
  binaryCount(timer*10, true); //Call our binaryCount function
  flashAll(timer*2, repeat); //Call our flashAll function
}
```

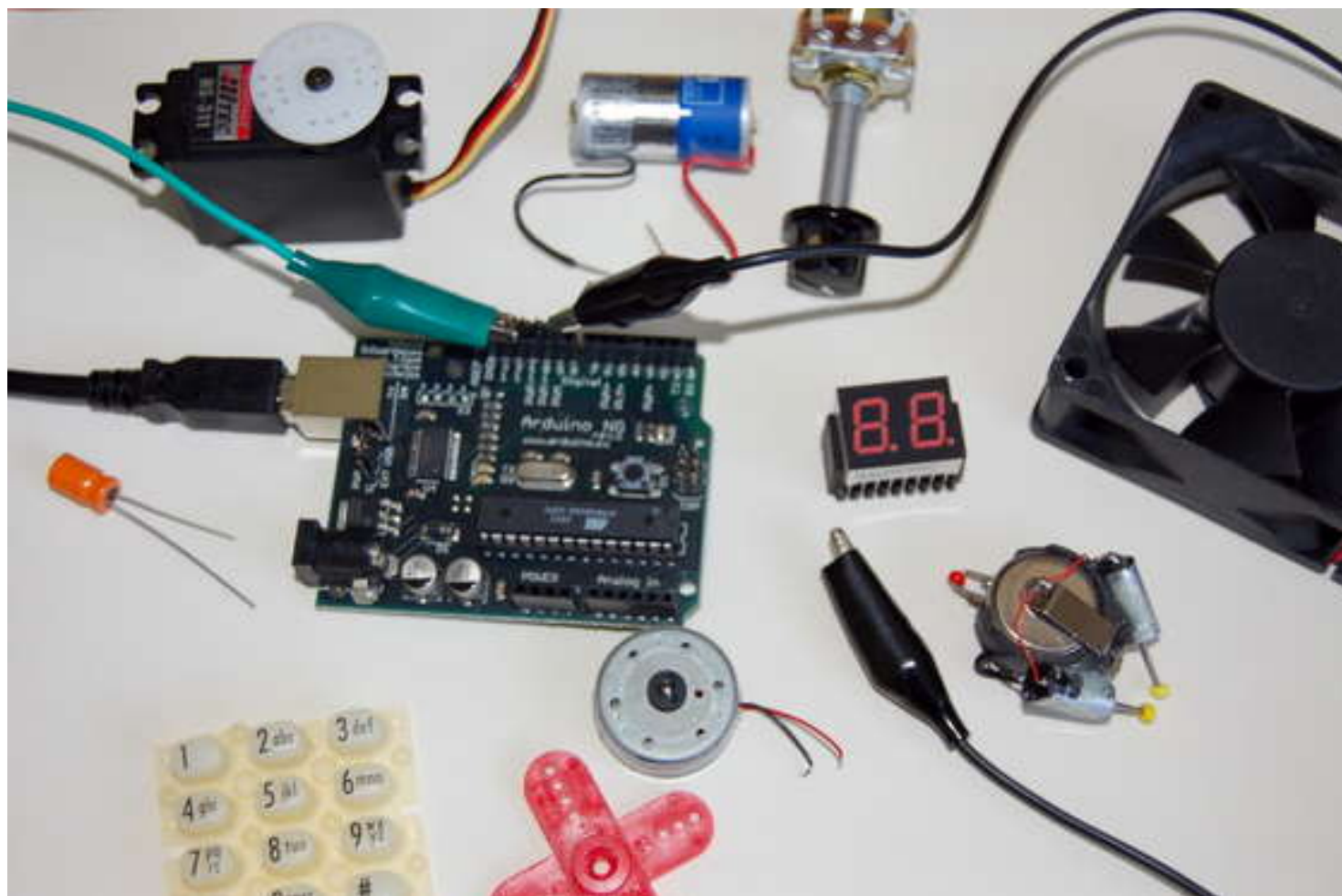
Binary sketch size: 1574 bytes (of a 30720 byte maximum)

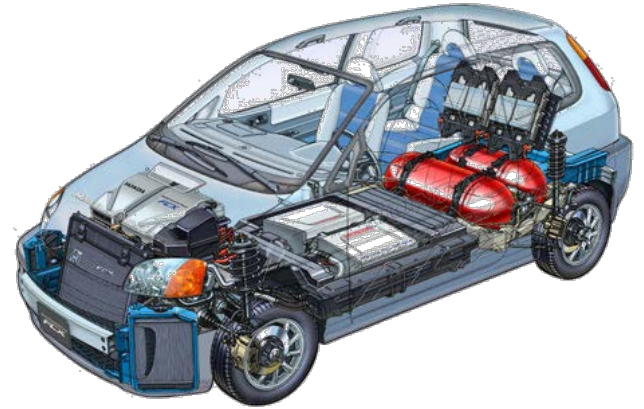
Code

I was born
to code...

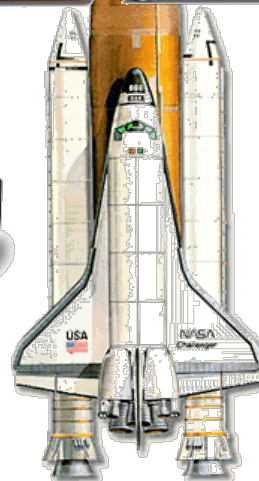
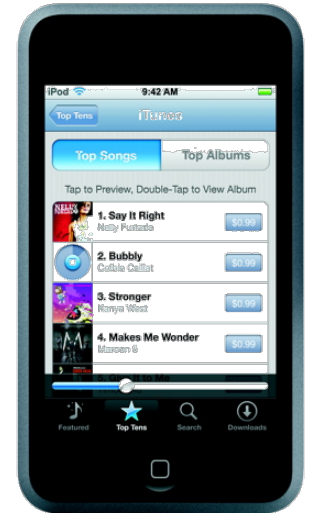


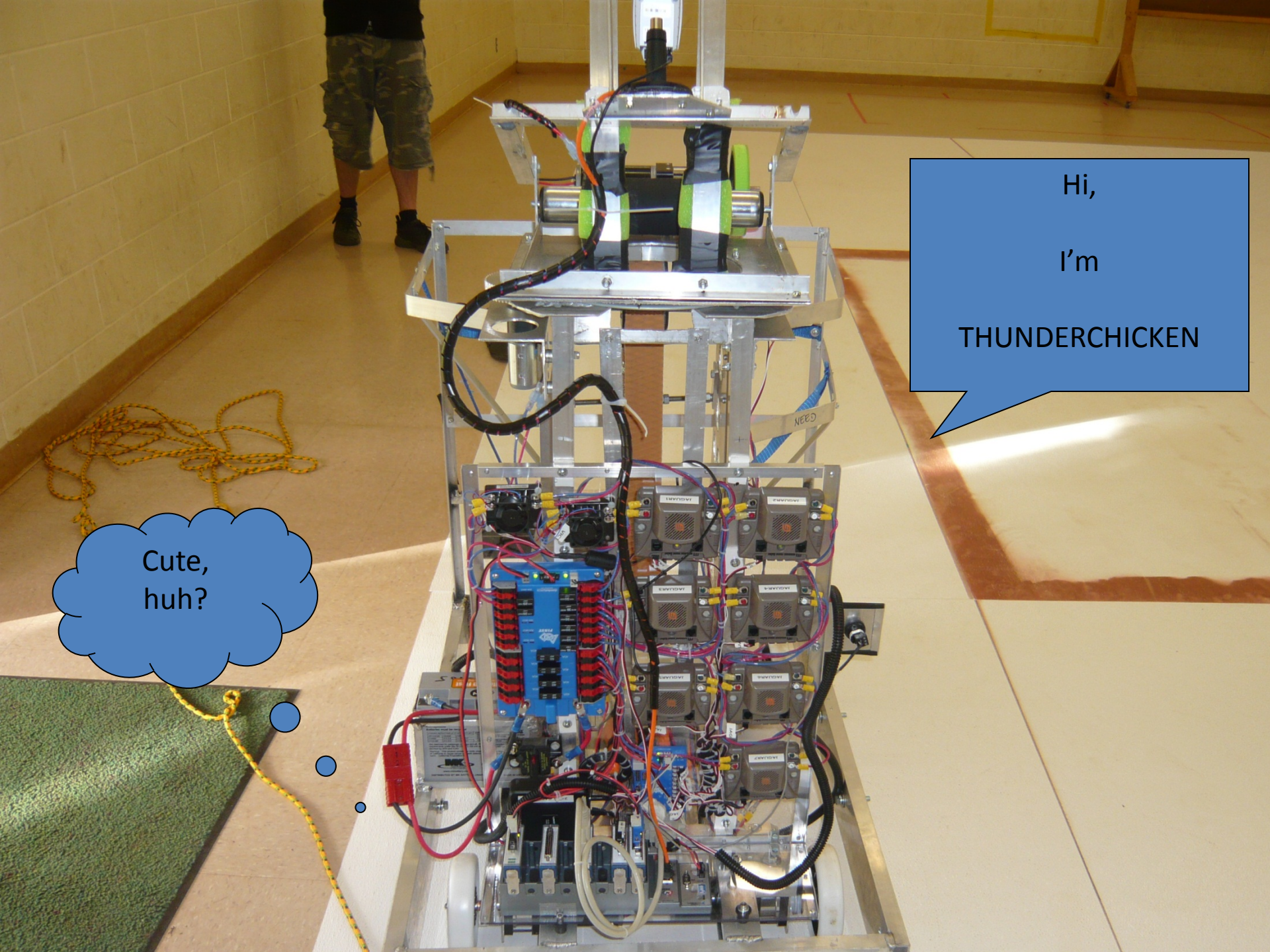
Physical Computing





Every day

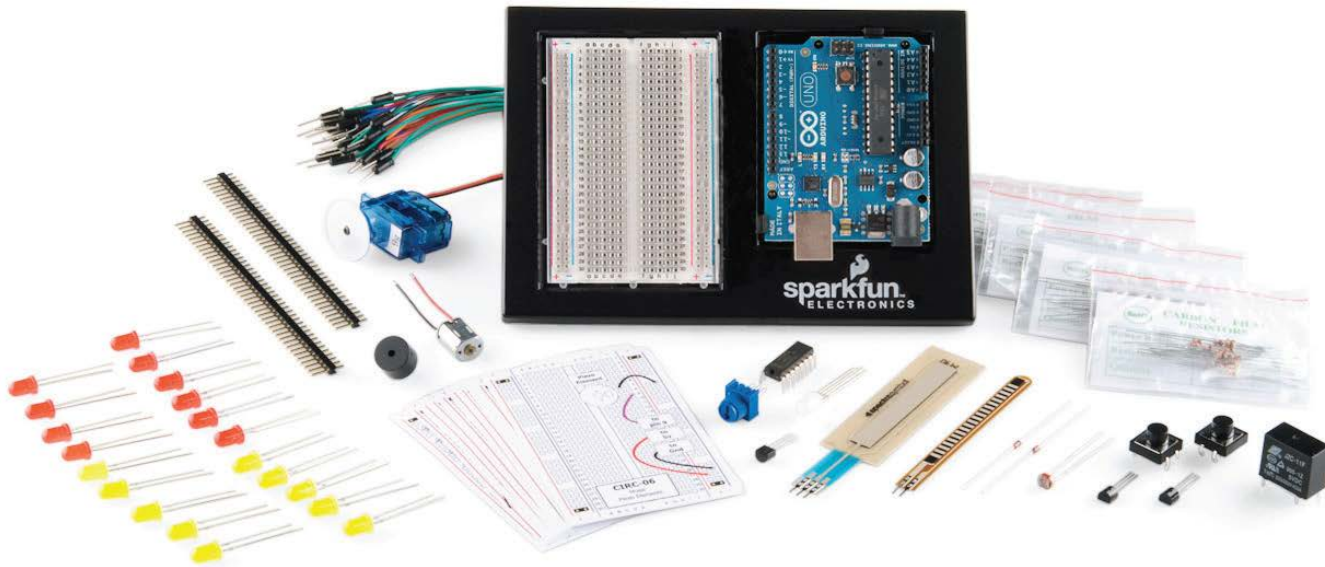




Cute,
huh?

Hi,
I'm
THUNDERCHICKEN

Your Inventor's Kit

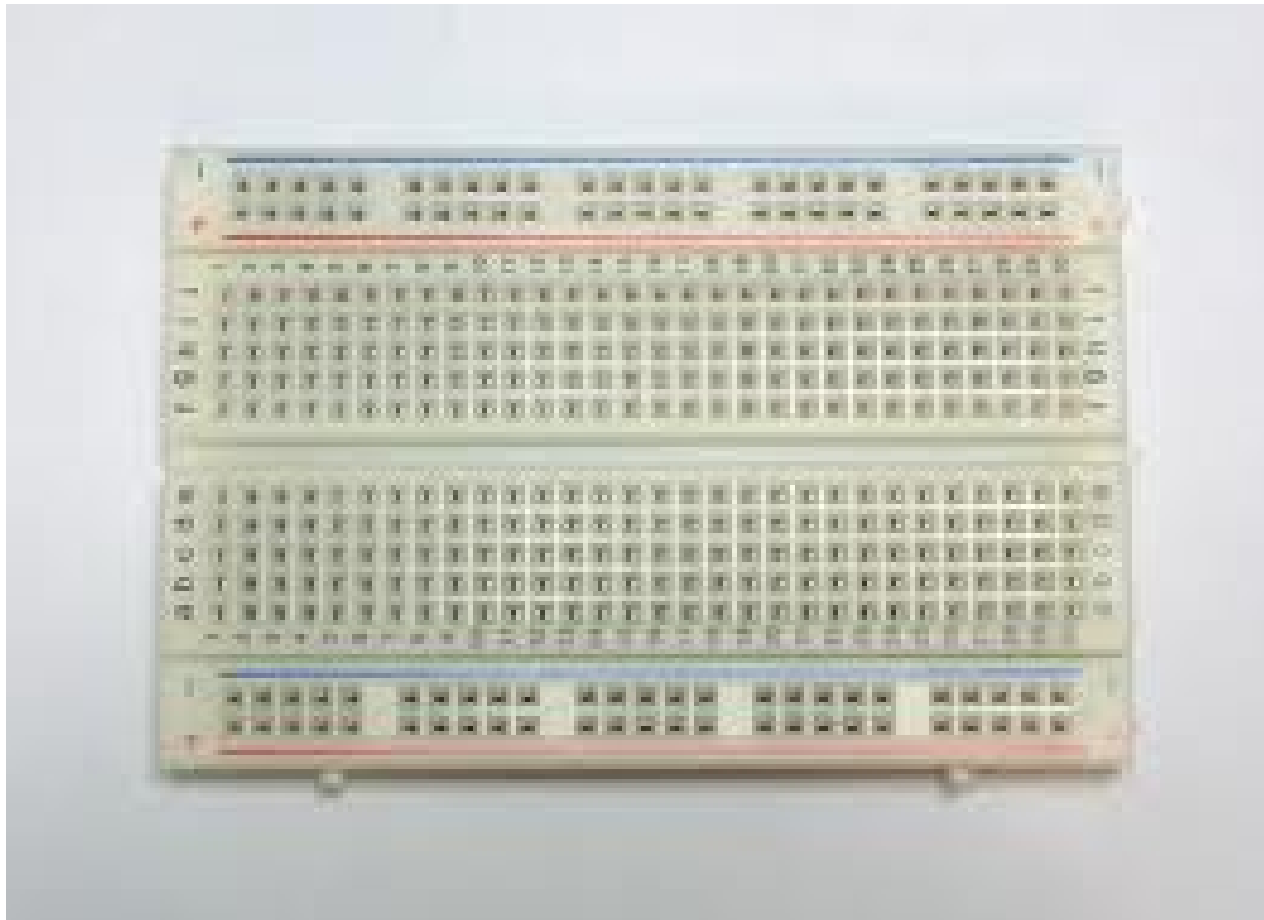


What's in the box.....

Arduino



Breadboard

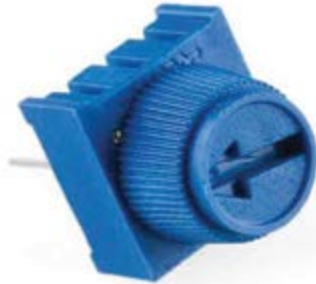


Electrical Components

- Battery
- Fundamental Components
 - Resistor
 - Capacitor*
 - Inductor*
 - <Memristor – new kid on the block>**
- Compound Components
 - Diode
 - Transistor



Sensors



<Measure the Physical World>

Gravity	Temperature
Light	Pressure
Acceleration	Magnetic Fields
Chemical Composition	Mass

Actuators

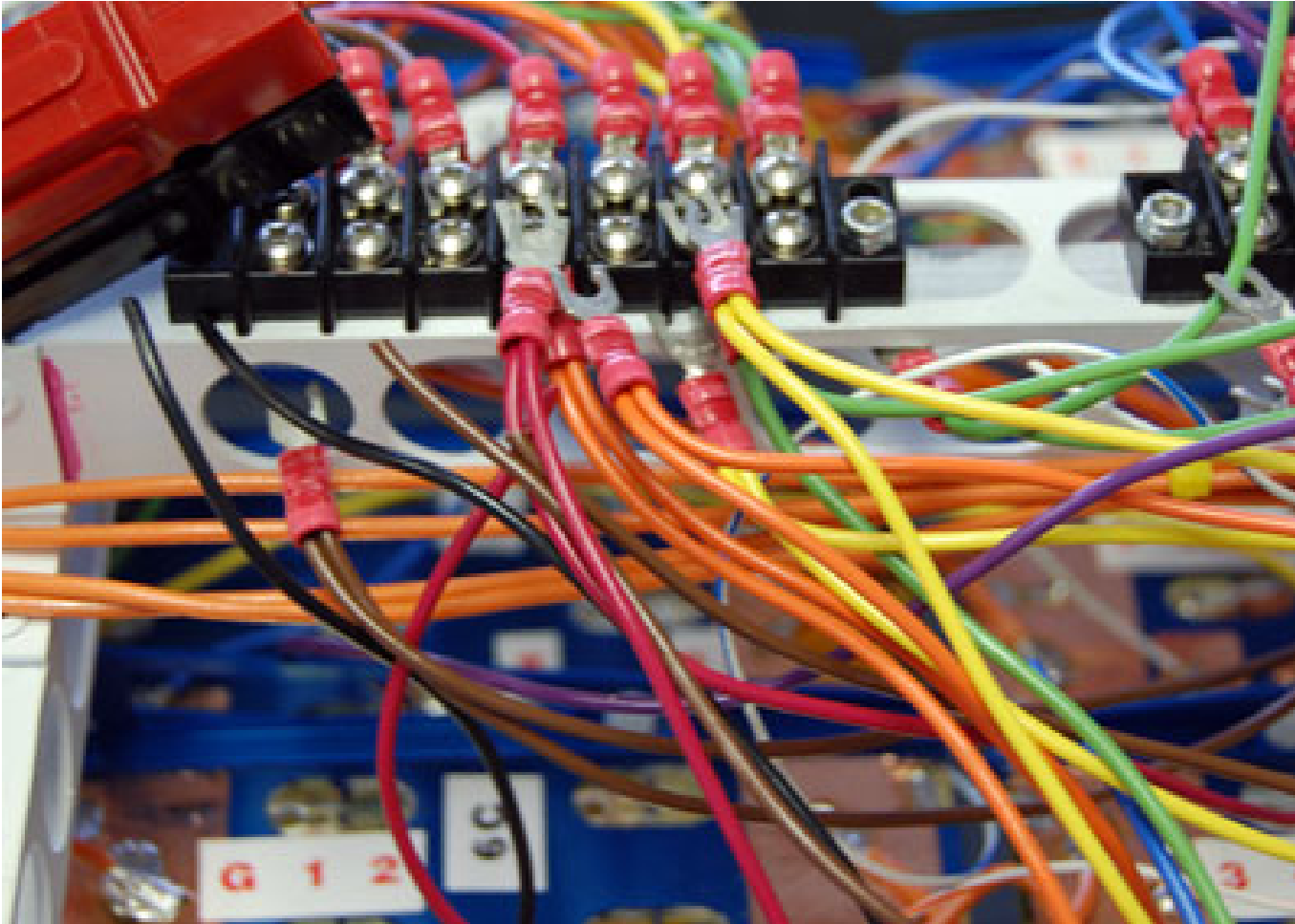


<Change the Physical World>

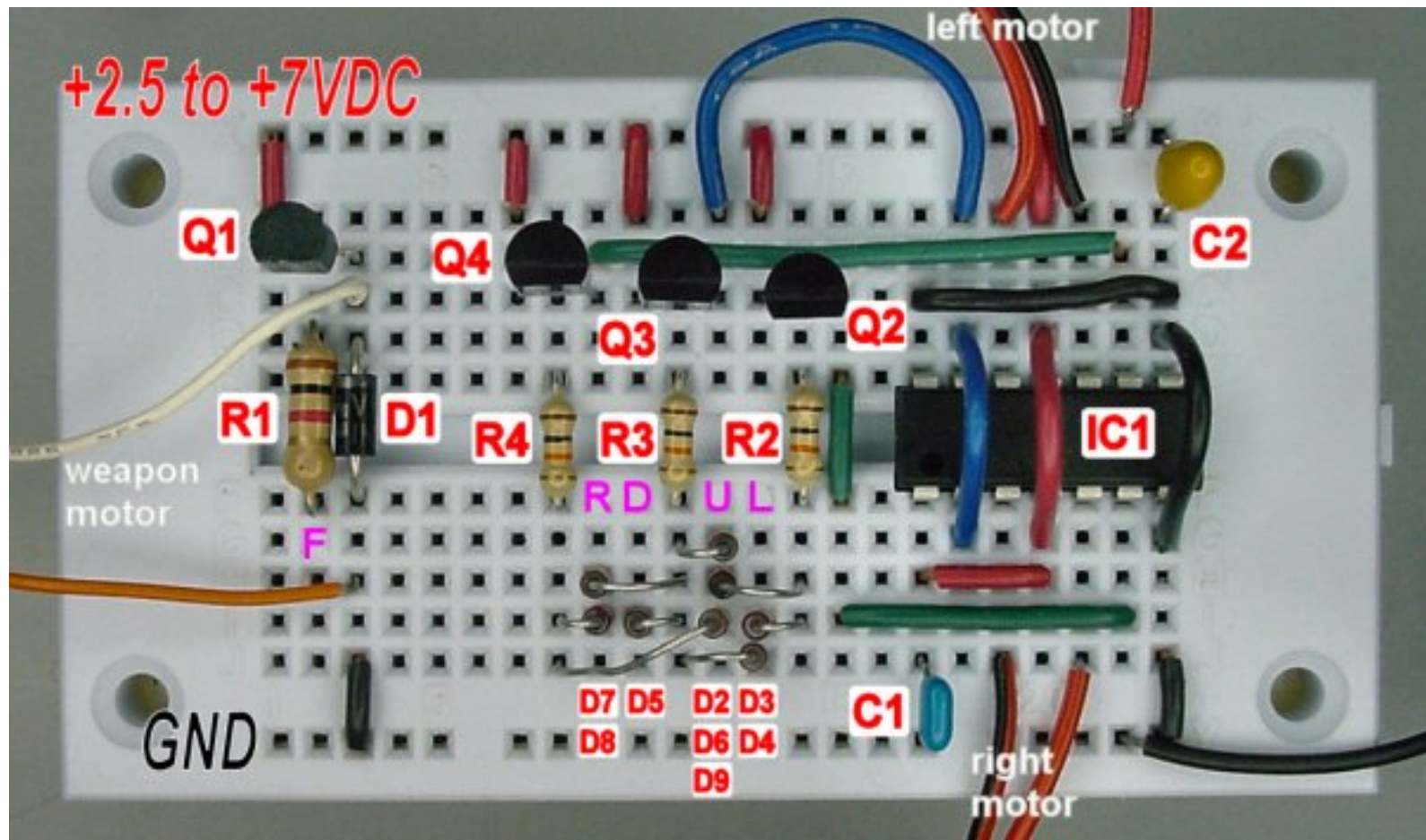
Motor	Servo
Speaker	LED



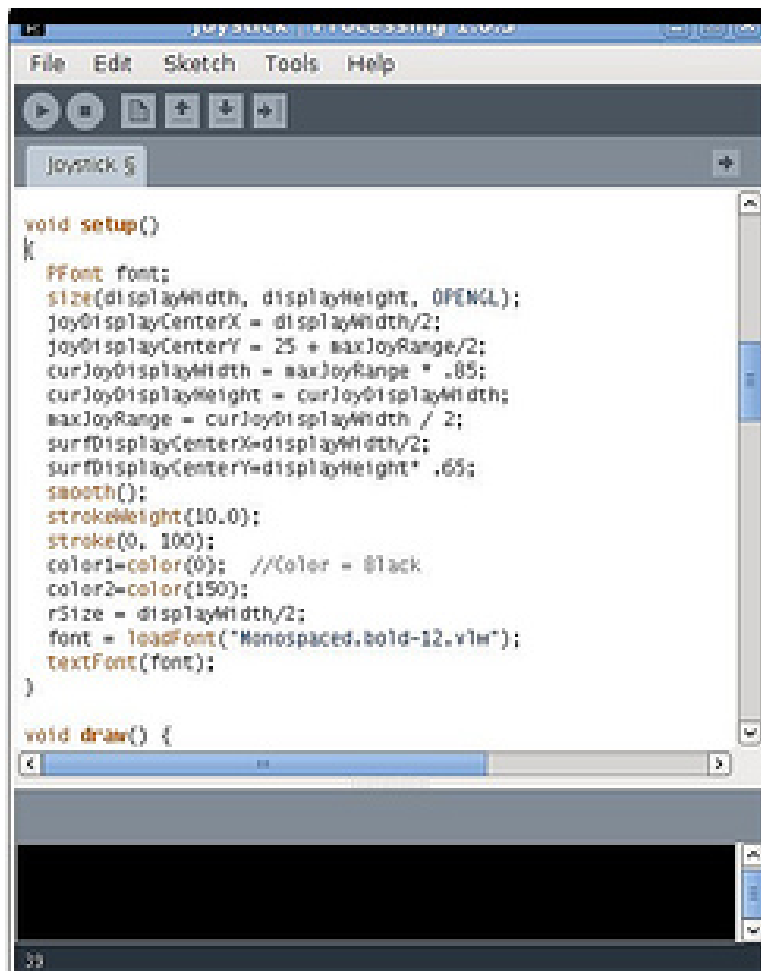
Wires



What
we
are
Going to create....

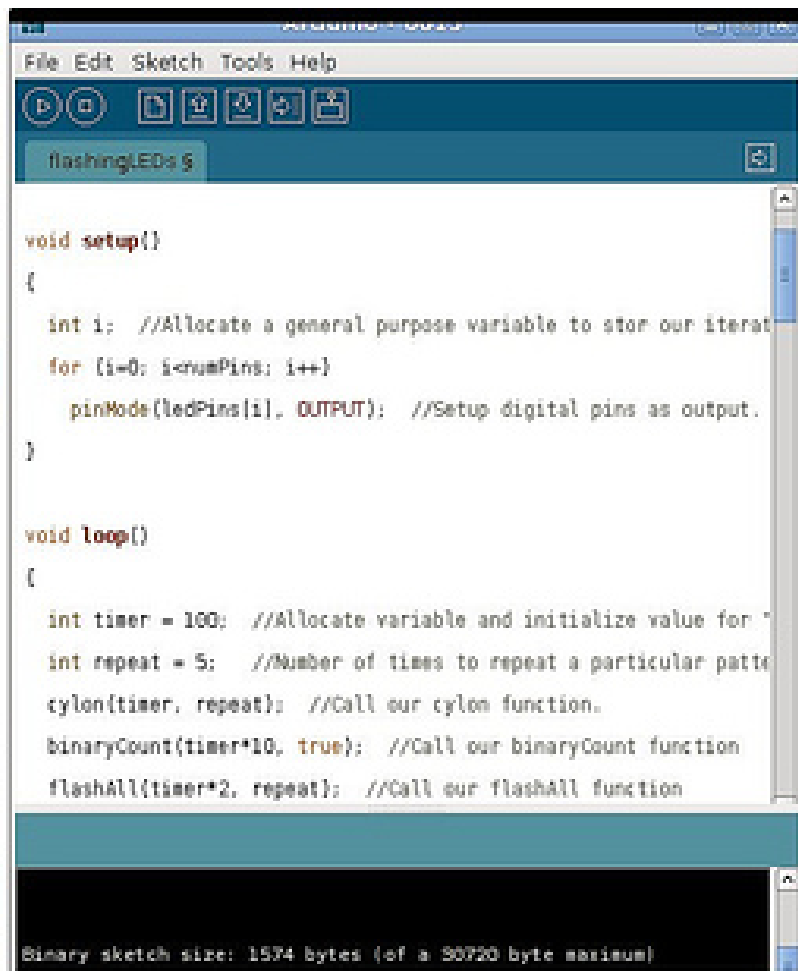


Circuits



```
void setup()
{
  PFont font;
  size(displayWidth, displayHeight, OPENCL);
  joyDisplayCenterX = displayWidth/2;
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  font = loadFont("Monospaced. bold-s2.vlw");
  textFont(font);
}

void draw() {
```



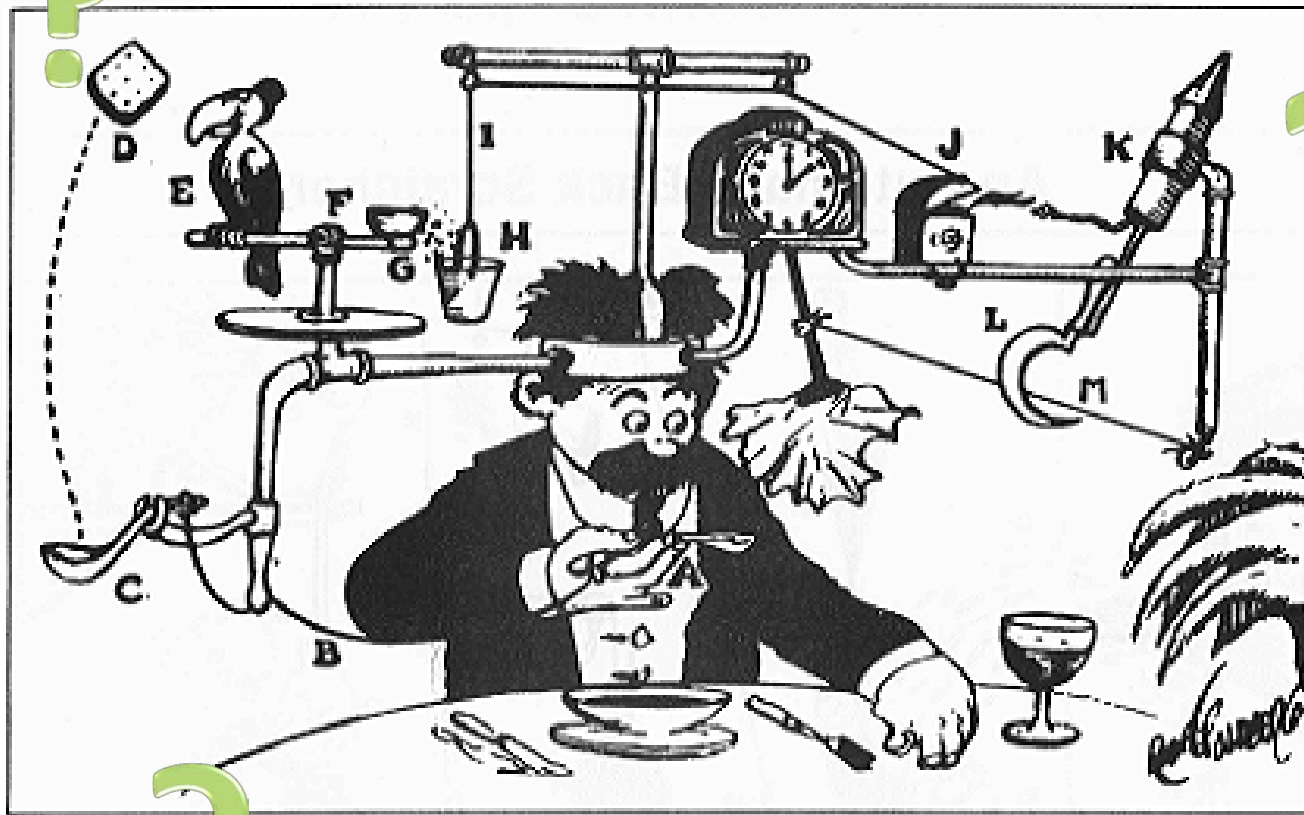
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void setup()
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  flashAll(timer*2, repeat); //Call our flashAll function
}
```

Binary sketch size: 1574 bytes (of a 30720 byte maximum)

Code

Self-Operating Napkin



Your Project Goes Here



Breathalyzer Microphone

Practical **Arduino**

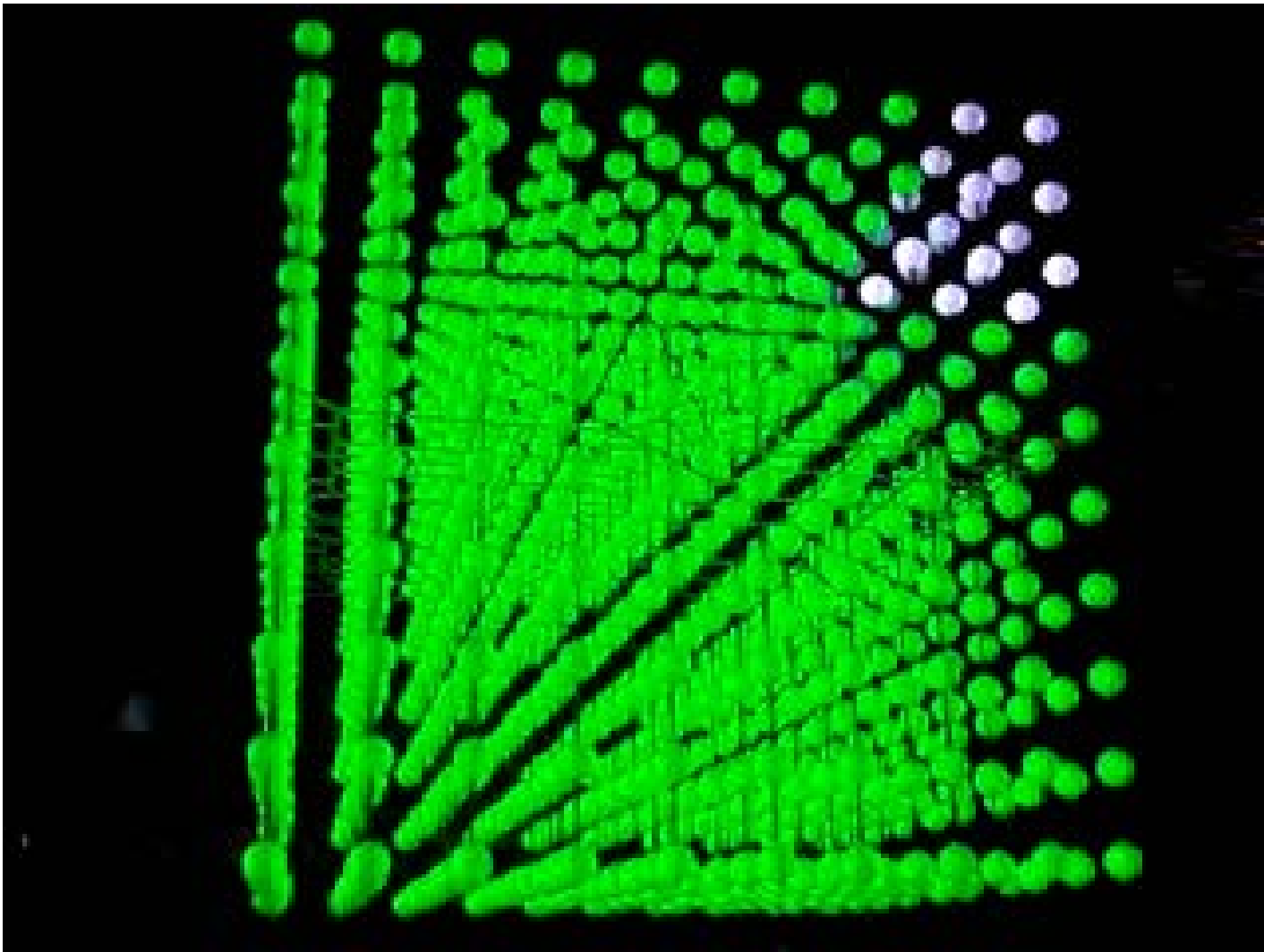
Cool Projects for
Open Source Hardware

Jonathan Oxer
Hugh Blemings

www.practicalarduino.com

apress®

Speech Synthesizer

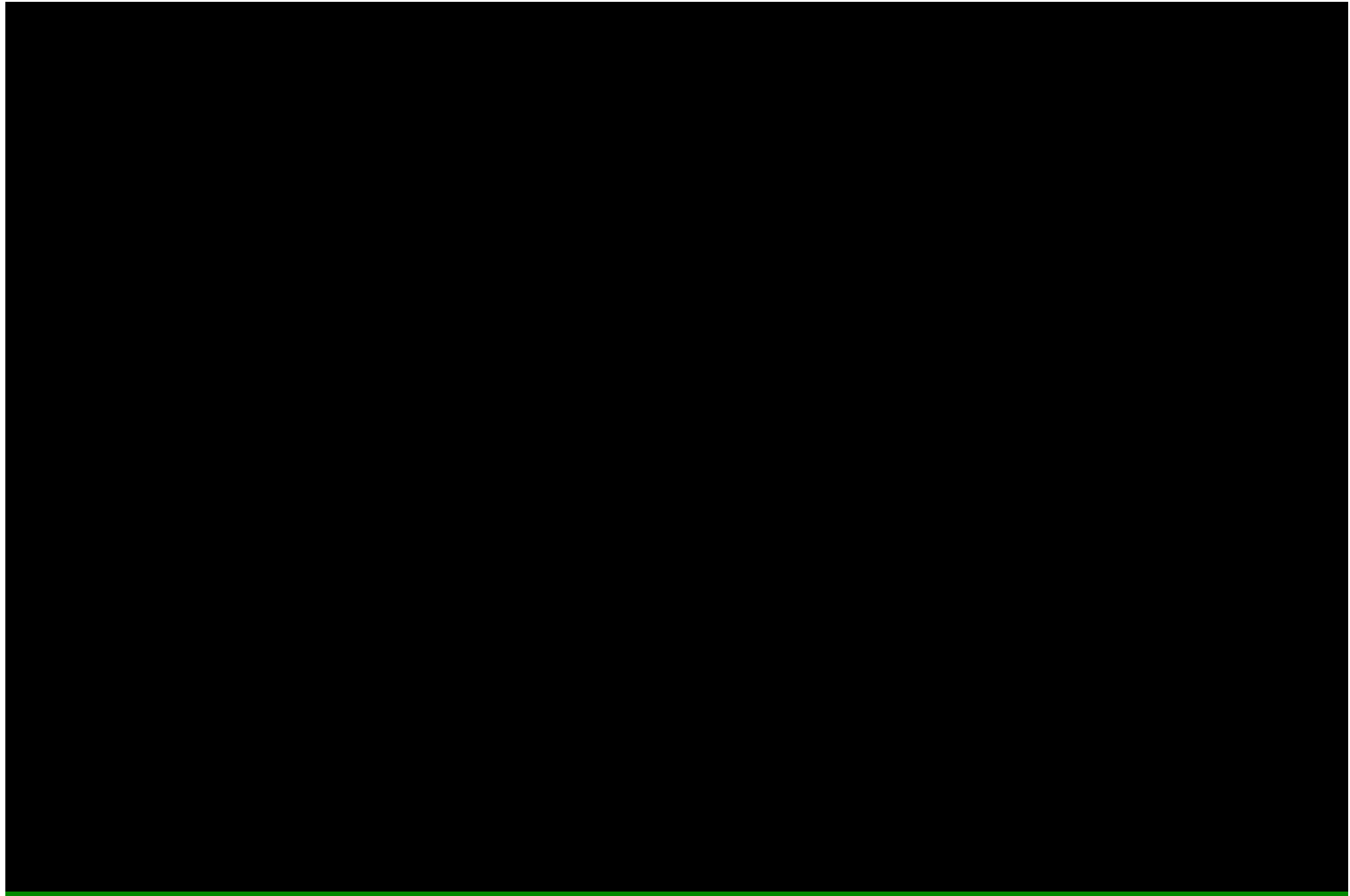


3D Led Cube



Botanicall

Laser Harp





Confusion

Bug /b[^]g/: ***n.*** [Origin uncertain]

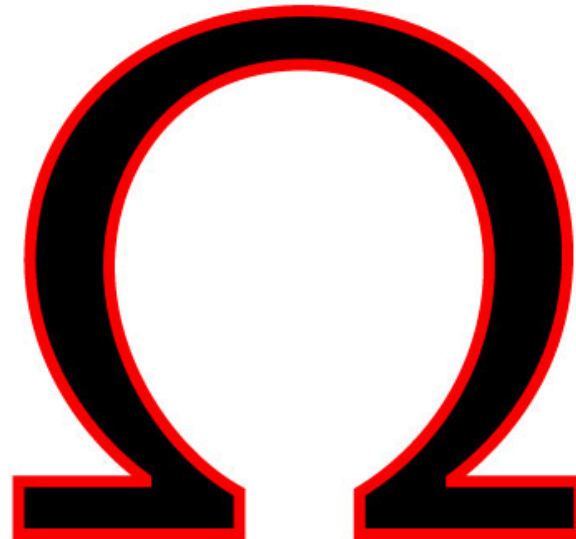
*When software or circuits don't
work as expected.*







NO SMOKING



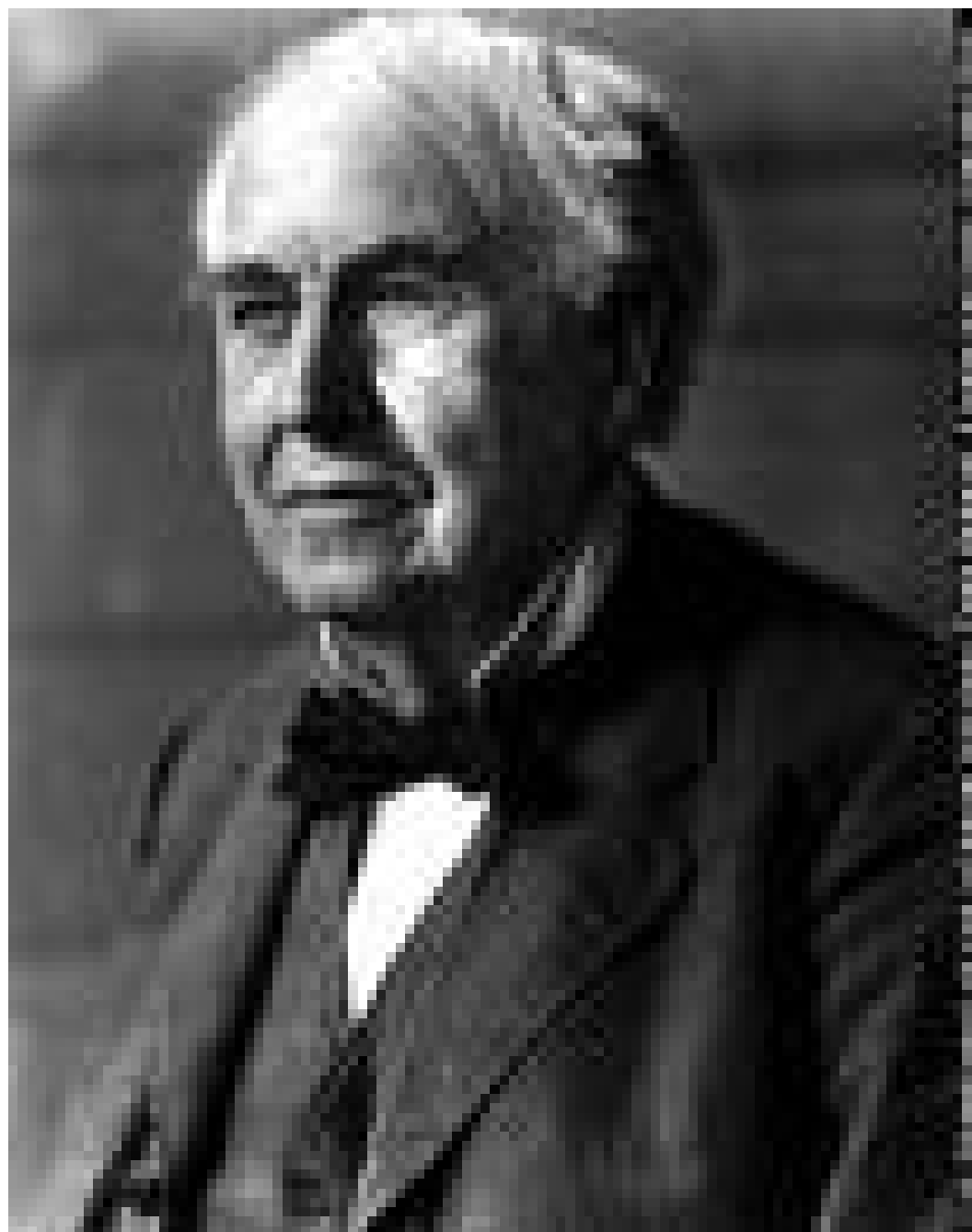




“If you’re not failing every now and
again,

it's a sign you're not doing anything
very innovative."

- *Woody Allen*



“I haven’t failed;

I've found 10,000 ways

that don't work!"

Creating Basic Circuits:

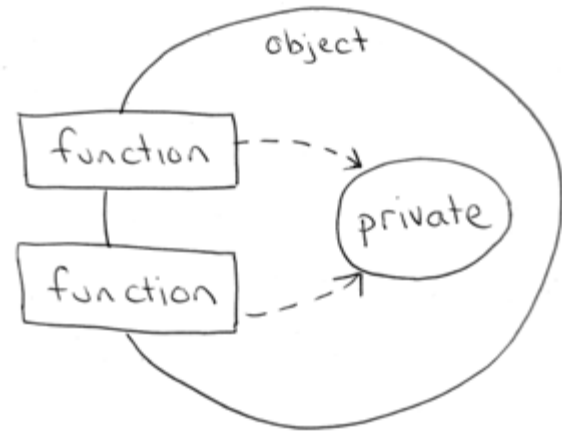
- Basic electronic components
- Basic circuit theory
 - your new favorite equations based on “Ohm’s Law”!
- Sensors and actuators in your Kit
- Fundamentals of C-language programming
- The Arduino programming library
- When things don’t go as planned....

Also, if you're up for it...

(you know you are!)

Advanced programming techniques

- C++ and object-oriented programming



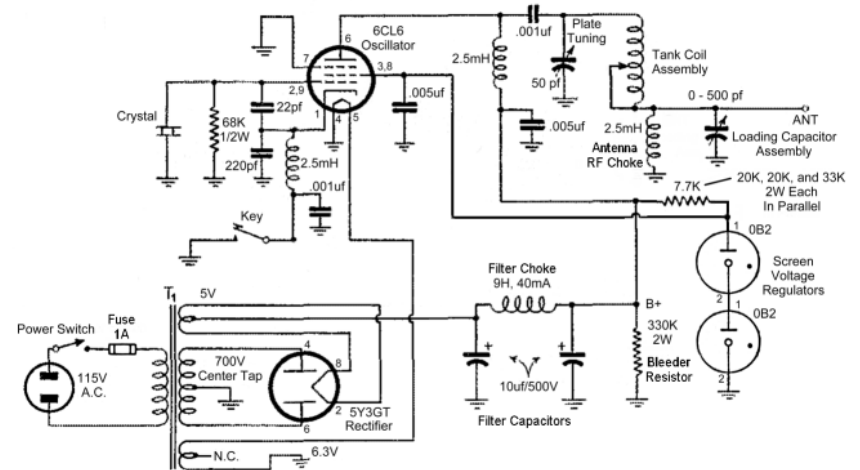
- *Spaghetti-avoidance*



Additional sensor
types available to you







Board Layout

Board Fabrication

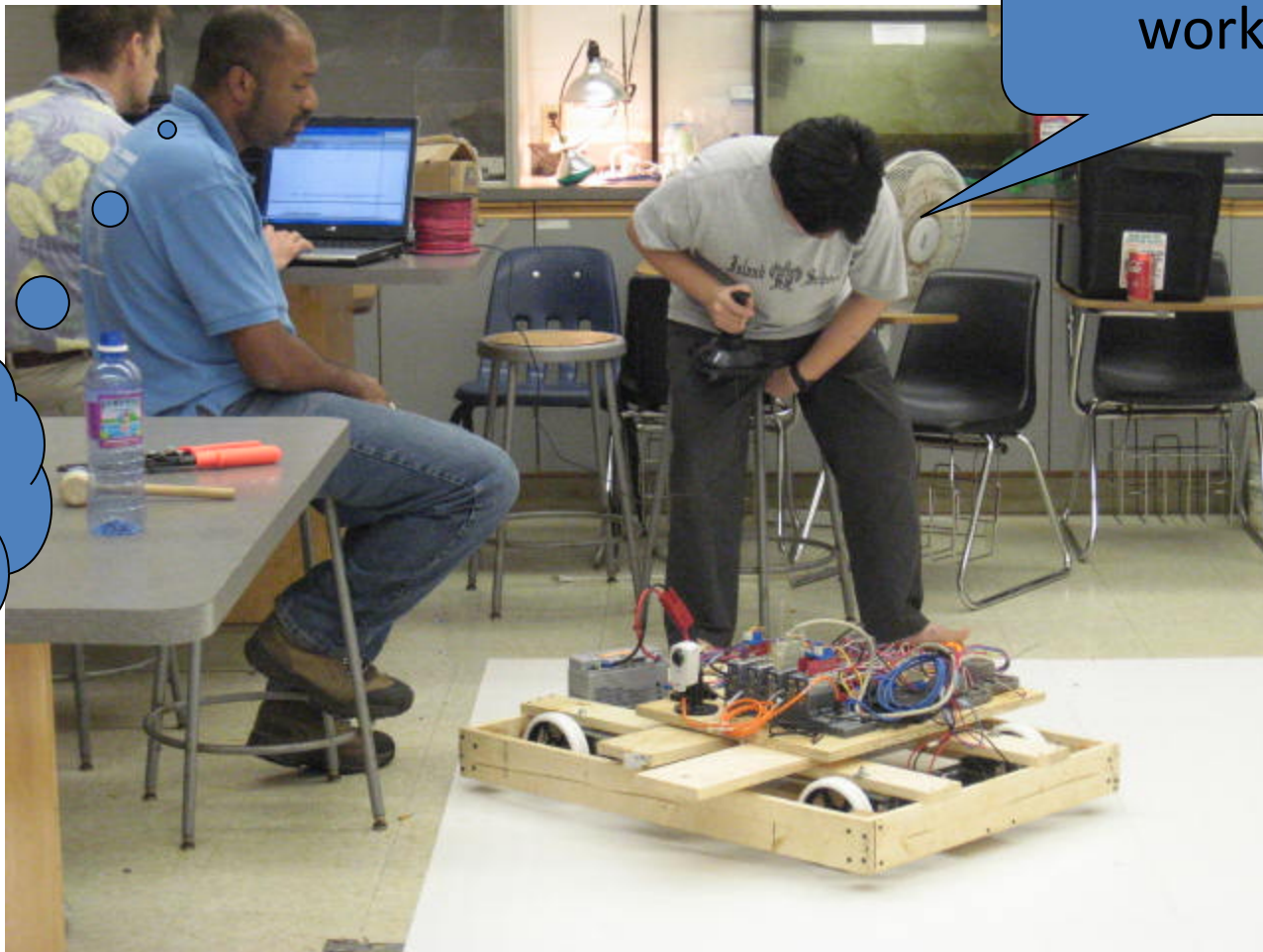


Board Assembly

3D-
printing



Lab



Why isn't this working?

Did you plug it in?

- Extended time working on your project
- Trying out alternatives
- Debugging



“Genius is 1% Inspiration

and

99% Perspiration"

- *Thomas Edison*



